

GAME RULES

ROULETTE

THE OBJECT OF THE GAME

The player must bet on which number the ball will land after it's thrown into a spinning wheel. The wheel contains the numbers 0 to 36 (English roulette), or 00 and 0 to 36 (American roulette).

THE CHIPS

Before the game begins, players get a set of chips of a particular colour to which a value is assigned. Alternatively, the players can use cash chips. Coloured chips can only be used at the table where they were purchased. They have no value and must be exchanged for cash chips before leaving the table.

THE BETS (INSIDE AND OUTSIDE)

Bet placement is the same for all players, subject to the following:

Inside bets allow players to bet on one, two, three, four, five (American roulette) or six numbers with a single bet.

Outside bets allow players to bet on 12 or 18 numbers with a single bet. When the ball lands on "0" or "00," all outside bets lose.

For **inside bets**, unless indicated otherwise, as many players can play as there are different colours (for coloured chips) and denominations within table limits (for cash chips). Therefore, if there are seven different colours and three different denominations that meet table limits, the maximum number of players who can place inside bets will be ten.

For **outside bets**, there is no limit to the number of players. Players who can play inside bets are also allowed to make outside bets.

In each game, players can bet on as many numbers or combinations of numbers as they want. Bets must be made in accordance with the minimum and maximum limits indicated at the table and placed on the designated spots. Players are entirely responsible for the placement of their bets on the table, even if assisted by the dealer, in which case, they must ensure that the instructions given to the dealer are correctly followed. Players can choose to play seated or standing.

HOW TO PLAY

Unless otherwise indicated at the table, the dealer spins the wheel in one direction and throws the ball in the opposite direction. Players can place bets until the dealer says “*Rien ne va plus*” (meaning “No more bets”). Bets cannot be placed, changed or withdrawn thereafter.

For a result to be valid, the ball must be thrown, but not dropped, and go around the wheel at least seven times, without any obstruction or impediment, in the opposite direction to the rotation of the wheel. The ball must stop on a single number without straddling two numbers. The dealer announces the winning number and identifies this number on the table.

THE PAYOUTS

All bets placed on the number or on a combination that includes the number on which the ball stops are winning bets, which are paid out according to the following payout table. All other bets lose.

PAYOUT TABLE FOR INSIDE BETS

STRAIGHT UP (ONE NUMBER)	35 to 1
COURTESY LINE “0” (ENGLISH ROULETTE)	35 to 1
COURTESY LINE “0” “00” (AMERICAN ROULETTE)	17 to 1
SPLIT (TWO NUMBERS)	17 to 1
STREET (THREE NUMBERS)	11 to 1
CORNER (FOUR NUMBERS)	8 to 1
FIRST FIVE (AMERICAN ROULETTE)	6 to 1
SIX LINE (SIX NUMBERS)	5 to 1

PAYOUT TABLE FOR OUTSIDE BETS

1ST DOZEN (1 TO 12)	2 to 1
2ND DOZEN (13 TO 24)	2 to 1
3RD DOZEN (25 TO 36)	2 to 1
COLUMN 34	2 to 1
COLUMN 35	2 to 1
COLUMN 36	2 to 1
LOW NUMBERS (1–18)	1 to 1
ODD	1 to 1
RED	1 to 1
BLACK	1 to 1
EVEN	1 to 1
HIGH NUMBERS (19–36)	1 to 1